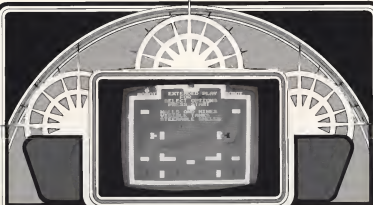


New "Robot" tank feature . . . Now 1 OR 2 can play . Player-selectable
option switches offer choice of up to 8 different games . Larger, more
maneuverable tanks . Optional extended play . Built-in self-test system.



KEE GAMES



THE ULTIMATE TANK GAME.

Ultra Tank brings more new play strategy options and a new one player version to the all-time favorite Tank™ game.

New Options Make Ultra Tank Eight Games in One!

Players choose the game they play. Three player select switches offer almost unlimited variations — **AND** the options can be changed during the game.

1 "Visible" or "Invisible" tanks

The new strategy of camouflage can be added by selecting "In visible Tanks," where the tanks are seen only when the shells are fired. Or players can choose to play with the tanks always visible.

2 "Open Battlefield" or "Barriers & Mines"

Players can select an open battlefield where fast maneuvering of the tanks to avoid being hit is a major part of the action.

Or the challenge of barriers and mines can be selected to add obstacles and the element of danger to the game play.

3 "Rebounding" or "Guided" shells

Players can choose to fire shells that will ricochet against barriers and walls, or shells that can be guided with the player controls to chase the opponent.

Unlimited Replay.

Different combinations of these options give you eight unique games for more player competition. Players can choose any of the options to play with exactly the action features they prefer — makes each Ultra Tank game a new game every time it's played.

One or Two Players — New "Robot" Tank Feature!

New Ultra Tank offers an all new one-player game against the **computer** for extra profit opportunities, as well as the exciting two-player version.

More Realism, More Challenge!

Ultra Tank features larger tanks and greater tank maneuverability. There are fully independent left and right track controls for easy turning, forward and backward movement. Shells are fired using a simple fire button on the control handle.

New Profit Options.

Game Time is operator adjustable to 60, 90, 120, or 150 seconds.

Coin Modes: 1 coin per player, 1 coin for 2 players, 2 coins per player, or free play for display and demonstration.

Extended Play can be awarded determined by operator-selectable high score levels.

Built to Take It.

Rugged construction, Durastress™ tested solid-state circuitry means long-term reliability.

And Atari's built-in self-test diagnostic system with easy access switch means quick, easy troubleshooting.

Dimensions.

Height 60" 150 cm Width 28" 70 cm Depth 33 1/2" 84 cm Monitor 19" Black/White

Ultra Tank, Ultra Profits.

Make the players' choice your choice. Get the data now from your Atari distributor or contact us for referral at Atari Inc., 1265 Borregas Ave., Sunnyvale, CA 94086 (408) 745 2500.

Distributed by: